# 22.0 METAL WORK (445)



## 22.1 Metal Work Paper 1 (445/1)

1. (a) CAUSES OF ACCIDENTS Failure to hold chisel firmly

Failure to use goggles

Using chisel with mushroomed head

Using blunt chisel

Failure to hold work piece firmly

Grieared chisel.

Any 4 x  $\frac{1}{2}$  = 2 marks

- (b) ENTRY REQUIREMENT
  - (i) ARTISAN
  - (ii) DIPLOMA KCSE (C Plain) or Craft certificate

**KCPE** 

- (iii) CRAFT
- KCSE (D Plain) of Artisan
- 2. (a) READING MICROMETER

Read the whole number on barrel/sleeve

Read complete subdivision on barrel

Read number on thimble before datum line

Read extra divisions coinciding with datum line

Finding the centre of the round bar.

 $4 \times \frac{1}{2} = 2 \text{ marks}$ 

 $3 \times \frac{1}{2} = 1 \frac{1}{2}$  marks

(b) SCRIBING BLOCK

Marking out

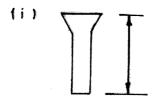
Testing parallelism

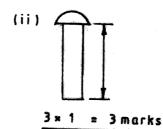
Testing alignment

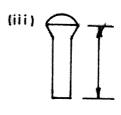
Testing roundness/concentricity

 $4x \frac{1}{2} = 2 \text{ marks}$ 

3. (a)







 $3 \times 1 = 3 \text{ marks}$ 

(b) Marking + appropriate sketch

Checking + sketch Guiding + sketch

Any  $3 \times 1 = 2 \text{ marks}$ 

4. (a) Twist drill

HSS/HCS

Hardness and wear resistance

(b) Rivet

MS, Alminium, Brass, Copper

Malleability/ductility

(c) Hammer head

Medium Carbon Steel

Toughness/hardness

(d) Knife blade

Stainless steel

Non-corrosive/hardness/easy to cold work

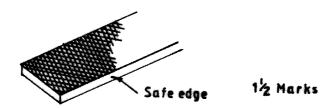
 $8 \times \frac{1}{2} = 4 \text{ marks}$ 

5. (a) (i) Clogging of a file by metal chips

- (ii) Applying chalk on the surface
- (iii) Cleaning using a file card or wire brush

 $3 \times 1 = 3 \text{ marks}$ 

(b)



Allows filing one surface of a shoulder or inner corner 🛵 mark

Allows filing one surface of a shoulder or inner corner

2 marks

1

1/2

6. (a) LEG VICE

Enhanced rigidity hence withstands heavy blows

Capable of opening more hence holds wider work piece

Withstands very high temperatures

Any  $2 \times 1 = 2 \text{ marks}$ 

(b) Slide the rule through the slot in the centre head and lock. Hold the centre head against the end of the bar

Scribe a line across the end of the bar

Rotate the bar and scribe another line to obtain a centre of intersection/bar

 $4 \times \frac{1}{2} = 2 \text{ marks}$ 

7. (a) Forms:

Rod, wire, strip, powder

Any 2 x  $\frac{1}{2}$ =

1 mark

(b) REASON:

To cater for

thickness of material being brazed

the design of the joint

method of heating the metal

Any  $1 \times 1 = 1 \text{ mark}$ 

8. (a) WELDING

The process of joining metals by heating them to melt and fusing together.

(b) RIGHTWARD WELDING

Deeper penetration and faster

Rate of cooling is reduced hence better results

Less gas is used

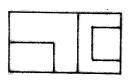
No berel is required for steels up to 8.0 mm thus less filler metal required/used...

Any  $2 \times 1 = 2 \text{ marks}$ 

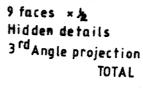
9. OIL BLACKING
Clean the surface
Heat to red hot
Dip in clean thick oil
Heat again to burn excess oil
Allow to cool
Clean the surface

 $6 \text{ x } \frac{1}{2} = 3 \text{ marks}$ 

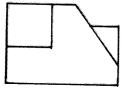
10.



SOLUTION

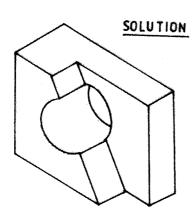


= 4½ = ½ = ½ = 5½ marks





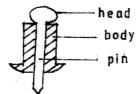
11.



- 12. (a)
- (i) Scribe the centre line using a scriber
- (ii) Step off the 75mm hole centres using dividers
- (iii) Dot punch hole centres using hammer and punch
- (iv) Scribe 18mm radius using dividers and rule
- (v) Scribe 25mm radius using rule and dividers
- (vi) Join 18mm and 25mm radii tangentially using rule and scriber
- (vii) Drills holes Ø 18 and Ø 25 using a drill bit.
- (viii) Cut along the outline using a hacksaw
- (ix) File the outline smooth using a file.

 $6 \times 1 = 6 \text{ marks}$ 

(b) (i) POP-RIVET



Sketch and labelling = 2½ marks

(ii) STEPS

Mark and drill the plates
Debur the plates
Align the holes

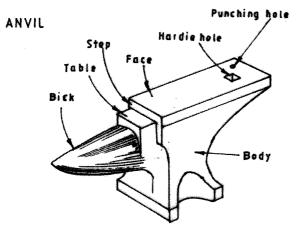
 $3x \frac{1}{2} = 1 \frac{1}{2}$  marks

(iii)I nsert the rivets into the work piece and grip the pin with the rivet gun. Press the gun to pull the pin causing the head to expand the body. Continue pressing the gun until the pin breaks off.

 $3 \times 1 = 3 \text{ marks}$ 

Any 2 sketches x = 2 marks

13. (a) ANVIL



Sketch = 2 Labelling(3x ) = 1½ TOTAL = 3½ marks

(b) (i) LENGTH OF MATERIAL

Inner radius

18

Outer radius

$$18 + 918 + 3) \frac{1}{2}$$

Mean radius

$$\underline{42} = 21$$

2

Length of curvature =  $2 \underline{\text{JIr}}$ 

 $(2 \times 22 \times 21) \times \frac{1}{4}$ 

,

= 33mm

(ii) RADIUSED BEND

Obtain a suitable template/jig for  $\emptyset$  36 or R18

Mark the area to be bent

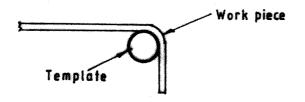
Heat the area to be bent

Clamp work piece against the jig

Bend to shape.

 $5 \text{ x } \frac{1}{2} = 2 \frac{1}{2} \text{ marks}$ 

 $4 \times \frac{1}{2} = 2 \text{ marks}$ 

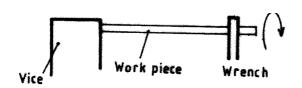


Sketch = 1

Total =  $3\frac{1}{2}$  marks

### **TWISTING**

Heat the area to be twisted Grip firmly in the vice one end of area to be twisted Hold the other end with tongs or wrench Twist the bar 90° or 180°



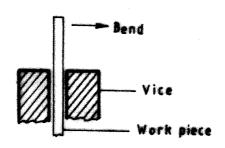
 $4 \text{ x } \frac{1}{2} = 2 \text{ marks}$ 

Sketch = 1

Total = 3

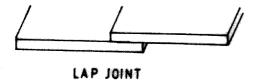
### **BENDING**

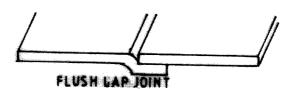
Mark section to be bent Heat the section to be bent Hold in the vice Bend at 90°



4 x = 2Sketch = 1 Total = 3

14. (a)





Sketch  $2 \times 1 = 2$ 

### (b) PROCEDURE:

- Clean the surface to be soldered, with abrasive cloth
- Clean the soldering bit with a file
- Tin the soldering bit heat the soldering bit until it is brown
  - apply flux to the point
    - add solder to the point
- Tin the surfaces separately i.e. apply flux
  - hear
  - apply solder
- Put the surfaces to be joined together and press firmly.
- Heat the joint using any suitable heat source e.g. soldering iron, Gas torch or blow lamp etc; until the solder melts.
- Let the joint cool while still applying pressure.
- Clean the joint to remove any excess flux.

 $8 \times 1 = 8 \text{ marks}$ 

### (c) SAFETY RULES

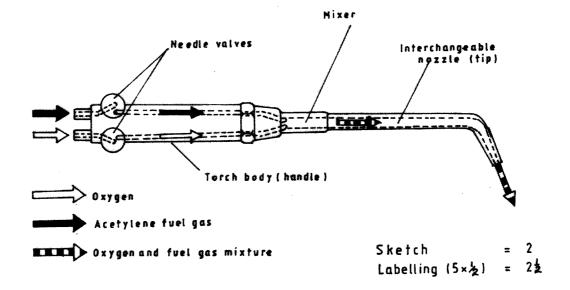
- (i) Keep the hot iron away from the body.
- (ii) Do not put the hot soldering iron on a wooden bench.
- (iii) Liquid flux is corrosive and must be kept away from eyes.
- (iv) Do not touch a newly soldered joint The joint may still be hot.

 $4 \times \frac{1}{2} = 2 \text{ marks}$ 

- (d) (i) Copper conducts heat very well.
  - (ii) Copper retains heat for a long time.
  - (iii) Copper picks up solder very easily.

 $3 \times 1 = 3 \text{ marks}$ 

# 15. (a) WELDING TORCH



#### SAFETY PRECAUTIONS

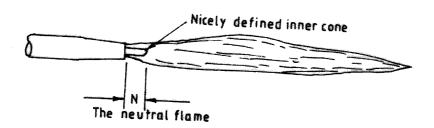
Ensure that the nozzle seat and threads are free from any foreign materials.

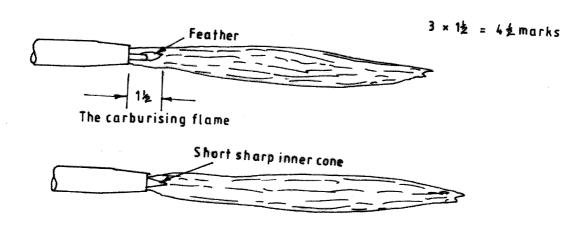
- Nozzle should only be cleaned with tip cleaner
- Never use nozzle to hold or push the work piece
- Avoid knocking nozzle against hard surfaces

Any  $3 \times 1 = 3 \text{ marks}$ 

## (b) GAS WELDING FLAMES

(i)





- (ii) 1. Neutral Flame has equal quantities of oxygen and acetylene
  - 2. Carburising flame has more acetylene gas than oxygen
  - 3. Oxiding flame has more oxygen than acetylene gas

3 x 1